COURSES FOR CLOTHING, TEXTILES AND INTERIOR DESIGN

Clothing, Textiles and Interior Design Courses

CTD102 Applied Design
Hours 3
Basic concepts in organization and evaluation of design, and its contribution to the enrichment of living. Usually offered in summer school. Two lectures, one laboratory.

CTD121 Intro Interior Design
Hours 3
Introduction to the functional and aesthetic requirements of lifespaces, with emphasis on user needs and the home environment. Usually offered in summer school. Two laboratories, one lecture.

CTD141 Intro to Apparel Design
Hours 3
An introduction to the business of fashion with focus on the apparel designer's role. Open to apparel design majors only.
Prerequisite(s): None

CTD215 Introduction to Rendering
Hours 3
An introduction to achromatic and contemporary color graphics media used in sketching, rendering and design drawings, with emphasis on schematics used in problem solving and rapid rendering techniques for interior delineation.
Prerequisite(s): CTD 121

CTD216 Beginning Weaving
Hours 3
Study of original design in loom weaving techniques; dressing the loom; drafting designs; and weaving and finishing procedures. Offered irregularly. Two laboratories.

CTD217 Fashion Illustration
Hours 3
Emphasis is on the development of the fashion figure, design details, fabric rendering, flats, customer profile analysis, and collection development. In addition, students using advanced computer design software, create original digital design layouts of their work. Two lectures, one laboratory.
Prerequisite(s): CTD 102 and ART 110

CTD221 Matl Source Int Design
Hours 3
Study of manufacturers' products for residential and nonresidential interior design; construction materials, finishes, furniture and furnishings. Offered in the fall semester.
Prerequisite(s) with concurrency: CTD 102 and CTD 121

CTD225 Residnt Des/Graphic Comm
Hours 3
Fundamentals of residential interior design with emphasis on presentation graphics. Exploration of programming, universal access, and lighting for the residential environment. Offered in the fall semester. Two laboratories.
Prerequisite(s): CTD 121 or Permission of Instructor

CTD226 Nonresidential Design
Hours 3
Fundamentals of nonresidential interior design with emphasis on presentation graphics. Exploration of programming, spatial organization, and codes and standards for the business environment. Offered in the spring semester. Two laboratories.
Prerequisite(s): CTD 225

CTD231 Sewn Products Analysis
Hours 3
Structural analysis of textile products for apparel and household use. Focus on products, standards, specifications, and relationships among performance, quality, and price.
Prerequisite(s): CTD 261 and CTD 281

CTD241 Apparel Construction
Hours 3
Introduction to apparel producer-retailer relationships. Emphasis on quality control and time management in meeting apparel specifications through application of apparel construction, fitting, and pattern alteration principles. Two laboratories.
Prerequisite(s): CTD 141

CTD245 Apparel Production
Hours 3
Team approach to apparel product development including market research, design concepts, garment specification writing, sourcing, costing, production, quality control, and promotional materials. Offered in the spring semester. Two laboratories.
Prerequisite(s): CTD 241

CTD250 Construction Procedures for Interior Design
Hours 3
Building construction for interior designers with emphasis on architectural procedures and systems including electrical, plumbing, lighting, acoustical, and thermal control.

CTD255 Comp Appl for Interior Design
Hours 3
This course will provide students with a basic understanding of computer software applications and project documentation commonly used in interior design. Software introduced includes: Photoshop, InDesign, Sketchup, and 3D Studio Max. Computing proficiency is required for a passing grade in this course.
Prerequisite(s): CTD 226, CS 102

Computer Science
CTD261 Textiles
Hours 3

CTD281 Fundamentals of the Fashion Industry
Hours 3
Organization, promotion methods, and interrelationship of the textiles, apparel, and retailing industries. Includes consumer demand and diffusion of fashion. Offered in the fall semester.

CTD292 Trend Analysis and Fashion Forecasting
Hours 3
This class provides an overview of theories and techniques for identifying and utilizing consumer, aesthetic, and quantitative trends. Survey understanding the methods for determining past, current, and future trends within and between the disciplines of forecasting - textiles, color and style forecasting.
Prerequisite(s): CTD 281 CTD 261

CTD301 I. D. New York Study Tour
Hours 3
To provide experiences which will increase the students' knowledge of modern furniture, textiles, artwork and architecture through a variety of learning experiences. A review of 20th century furniture design, class discussions, an assigned research paper and presentation, the design of a chair, attendance at the International Contemporary Furniture Fair, as well as presentations by professionals in New York City, are among the varied learning opportunities presented in this course.

CTD302 Fashion Capitals Study Abroad Tour- New York, London, Paris, & Milan
Hours 4
A course designed to provide new and diverse experiences to increase understanding of the fashion, apparel, and textile-related industries through design, merchandising and retailing venues in the four major fashion capitals of the world ( New York, London, Paris, and Milan). Range of learning environments promoted, including class discussions, company profile reports, assigned readings, journaling and presentations by professionals in the fashion industries of the four cities.
Prerequisite(s): CTD 281, Minimum 2.5 GPA

CTD319 Textile Design
Hours 3
Using the latest computerized design systems, students create original designs, repeats, colorways, and coordinates targeting specific markets. Emphasis is on the creative use of advanced software, awareness of industry trends and the development of an original portfolio of digitally produced designs.
Prerequisite(s): CTD 102

CTD320 Visual Merchandising
Hours 3
Introduces contemporary display techniques, equipment, and materials for designing three-dimensional product presentations within the retail environment. Using advanced computer software, students create and execute original visual programs and storewide promotions. Two lectures, one laboratory.
Prerequisite(s): CTD 102 or CTD 292, and CTD 281

CTD321 History of Interiors I
Hours 3
Study of the furnishings, interior treatments, and lifespaces characteristic of selected styles from antiquity to the present. Offered in the Fall semester.
Prerequisite(s): CTD 226

CTD323 Interior Design Internship Sem
Hours 1
Exploration of internship possibilities and requirements, development of job-search skills and internship placement.
Prerequisite(s): CTD 325

CTD325 Design For Special Populations
Hours 4
Design of interior environments for persons with special needs such as health care, rehabilitation, education, and congregate-care interiors. Cabinet and millwork design. Offered in the fall semester. One lecture, two laboratories.
Prerequisite(s): CTD 226

CTD326 Design For Hospitality Interio
Hours 4
Planning and design of interior spaces; project management; design and specification of interior architectural materials and furnishings. Offered in the spring semester. One lecture, two laboratories.
Prerequisite(s): CTD 325

CTD328 Prof Proced Interior Des
Hours 3
Philosophy and organization of professional practice; studio management, contracts, budgets, specifications, professional organizations and prep for LEED certification. Offered in the spring semester.
Prerequisite(s) with concurrency: CTD 371 and CTD 326

CTD330 Autocad for Interior Design
Hours 3
Principles, terminology, command sequencing and execution, and equipment use for computer-aided design applications within the field of interior design. Review of basic commands with emphasis on intermediate and advanced applications.
Prerequisite(s): CS 102

CTD340 Portfolio Development
Hours 3
Dedicated to the study and completion of a student portfolio.

CTD341 Italian Fashion
Hours 3
Students travel to Italy to research and experience the influence of culture on the fashion industry.
Prerequisite(s): CTD 281
Courses for Clothing, Textiles and Interior Design

CTD349 Compt-Aid Apparel Design
Hours 3
Application of computer technology to fashion illustration, apparel design, marker making, pattern making, and pattern grading. Offered in the spring semester. Two laboratories.
Prerequisite(s): CTD 350

CTD350 Flat Pattern Design
Hours 3
Principles and procedures governing development and use of master patterns. Application of flat pattern principles to the execution of original designs. Offered in the fall semester. Two laboratories.
Prerequisite(s): CTD 245

CTD351 Apparel Des Thru Drpng
Hours 3
Techniques of draping on a dress form are applied in the execution of original designs. Offered in the spring semester. Two laboratories.
Prerequisite(s): CTD 350

CTD353 Language of Design
W
Hours 3
Writing proficiency within this discipline is required for a passing grade in this course.
Prerequisite(s): EN 101 and EN 102; or EN 103 and CTD 121
Writing

CTD355 Global Influences on Design
Hours 3
This course will provide students with a basic understanding of environmental psychology of design, human behavior and movement, Italian culture, Italian fashion, and the effect these systems have on elements of design. This course provides a structure by which students can partake in a focused study of the built environment and clothing trends in Italy, within the framework of environmental design. These ideas are presented in a format that also develops the students' writing skills as one mode of communication within Interior and Apparel Design.
Prerequisite(s): CTD 121
Writing

CTD361 Fashion Merchandising I
Hours 3
This course provides a comprehensive study of the merchandising process including apparel buying and planning, elements of financial analysis, application of planning and buying principles, the wholesale selling process, and the development of problem solving skills in the context of a merchandising environment.
Prerequisite(s): MATH 112 CS 285 AC 210
Prerequisite(s) with concurrency: CTD 461

CTD371 Lighting For Interiors
Hours 3
Integration of the theory, techniques, and art of lighting design; principles, terminology, and equipment used in light distribution systems in the interior environment. Two lectures, one laboratory.
Prerequisite(s): CTD 226

CTD381 Fashion Retailing Seminar
Hours 1
Focus on professional development and profit analysis. Exploration of internship possibilities and requirements, development of job-search skills, and internship placement. Enrollment open to students applying for fashion retailing internships. Offered in the spring semester.
Prerequisite(s) with concurrency: CTD 481

CTD387 Fashion Marketing
Hours 3
It is the purpose of the this course to provide retailing and fashion design students with a marketing course that focuses on the fashion industry. Course Description - Apply the four Ps of the marketing concept - Price, Product, Promotion and Place - to the fashion industry, including branding, promotion, international marketing, and consumer behavior as related to the fashion industry.
Prerequisite(s): CTD 281

CTD415 History Textile Design
W
Hours 3
Study of the history of textiles emphasizing the influence of cultural factors. Writing proficiency within this discipline is required for a passing grade in this course. Offered in the spring semester.
Writing

CTD422 Research and Theory for Interior Design
W
Hours 3
Study of research methods and design theories utilizing historical knowledge from CTD 321. Writing proficiency within this discipline is required for a passing grade in this course. Offered in the spring semester.
Prerequisite(s): CTD 425
Writing

CTD423 Intern Interior Design
Hours 3
Experience in interior design or related business under supervision of advisor and the business management. Offered during the summer session.

CTD425 Advanced Residential Design
Hours 4
Problems in design of the home environment; individual and group problem solving. Emphasis is on historic preservation principles and practices for interior designers. Offered in the fall semester. One lecture, two laboratories.
Prerequisite(s): CTD 326

CTD426 Advanced Design
Hours 4
Problems in design of business and professional interiors; construction drawings using computer-assisted design; individual and group problem solving. Requires senior thesis. Offered in the spring semester. One lecture, two laboratories.
Prerequisite(s): CTD 425
CTD427 Advanced Computer Applications in Design

3 Hours

This course will provide students with an overview of computer software applications and project documentation commonly used in design. The course will provide an overview and introduction to Revit and 3d studio max. Computing proficiency is required for a passing grade in this course.

Prerequisite(s): CS 102 and CTD 250

Computer Science

CTD446 Cult Dynam Apparel Text

3 Hours

Impact of cultural dynamics on apparel and textile production and marketing. Offered in the spring semester.

CTD447 Text Apparel Intnat Trade

3 Hours

Study of the evolution of the textile industry and its products, emphasizing multinational characteristics and contemporary issues. Writing proficiency within this discipline is required for a passing grade in this course.

Prerequisite(s): EC 110 or EC 111; and CTD 281

Writing

CTD448 History Of Costume

3 Hours

Costume development from prehistoric to modern times. Study of cultural forces in relation to the evolution of costume. Offered in the fall semester.

CTD450 Advanced Apparel Design

3 Hours

Synthesis and application of design theories; procedures and processes used in the apparel industry. Development of portfolio of original design work is required. Two laboratories. Offered in the fall semester.

Prerequisite(s): CTD 350 and CTD 351

CTD455 Text Apparel Prod/Design

1-6 Hours

The course will provide students with an overview of computer software applications and project documentation commonly used in design. The Course will provide an overview and introduction to Revit and 3d studio max. The Skills are presented in a format that emphasizes use of the computer as a creative tool. Students will develop a mastery of the programs in subsequent courses. Extensive use of the computer is a condition for passing this course. While extensive use of the computer is required, this course is not approved as a C designated core course.

Prerequisite(s): CTD 261 CTD 231 or CTD 241

CTD481 Fashion Merchandising II

3 Hours

Merchandise planning and control; techniques of merchandising, including unit and dollar assortment planning, inventory control, and procurement. Block course. Offered in the fall semester.

Prerequisite(s): CTD 231

Prerequisite(s) with concurrency: CTD 381

CTD485 Intern Fashion Retailing

9 Hours

To participate, students must make application to the department by the first day of classes during the spring semester of the junior year. A grade point average of 2.50 or higher is required for the professional courses specified under "Fashion Retailing Concentration for AT Majors" in this catalog. The course involves supervised work experience in a business related to the major field of study.

Prerequisite(s): CTD 381

CTD498 Directed Indiv Studies

1-6 Hours

Independent Study.

CTD499 Directed Indiv Studies

1-6 Hours

No description available