STUDIO ART, BA

The Bachelor of Arts degree (BA) in Studio Art offers an expansive educational experience and is designed to allow the greatest flexibility in customizing the degree program to meet individual goals and interests.

Studio art majors develop their intellect, perception and creativity while engaged in the visual arts within the context of a universitywide undergraduate liberal arts curriculum. Studio art programs provide education and training for those wishing to become professional visual artists and designers, or to work in arts related fields. While the objectives of study are not primarily vocational, students will acquire knowledge and skills that may lead to employment in art related fields such as teaching, design, communication arts, art therapy, gallery work, or museum administration. After completing a series of foundation courses, students are able to focus their course work in one of seven media areas: ceramics, digital media (graphic design/digital arts/animation), drawing, painting, photography, printmaking or sculpture.

Admission into the Major

There is no admission process for the BA beyond general UA admission requirements.

Students are expected to formally declare a major no later than the fourth semester of full-time enrollment (or at 61 semester hours for transfer students). Students can declare a major by completing the Change of Major/Minor Application online under the Student tab of myBama.

Special Opportunities

The Department of Art and Art History operates the Sella-Granata Art Gallery that primarily features changing exhibitions of student work. Crimson Clay is a departmental student organization providing opportunities to present ceramics projects in the community and across the state. Declared majors in art and art history are able to compete for numerous merit-based departmental scholarships, which are awarded annually to returning students. Members of the faculty actively assist students with internship and project placement in design agencies, exhibition venues, public community projects, area museums and the Alabama Art History Association. The department also maintains cooperative agreements with local art galleries and spaces which allow student exhibition possibilities.

Students earning the bachelor of arts (BA) degree with a major in studio art must complete all University, College and departmental degree requirements. These include the general education requirements, the following major requirements, all requirements for an approved minor and other sufficient credits to total a minimum of 120 applicable semester hours.

<table>
<thead>
<tr>
<th>Hours</th>
<th>Major Courses</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 110 Drawing I</td>
<td>3</td>
</tr>
<tr>
<td>ART 130 2D Design</td>
<td>3</td>
</tr>
<tr>
<td>ART 131 3D Design</td>
<td>3</td>
</tr>
<tr>
<td>ART 210 Drawing II</td>
<td>3</td>
</tr>
<tr>
<td><strong>Credit Hours Subtotal:</strong></td>
<td><strong>12</strong></td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Hours</th>
<th>Concentration</th>
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</thead>
<tbody>
<tr>
<td>Select an ART concentration</td>
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<tr>
<td><strong>Credit Hours Subtotal:</strong></td>
<td><strong>12</strong></td>
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<table>
<thead>
<tr>
<th>Hours</th>
<th>Electives</th>
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<tbody>
<tr>
<td>Select three hours of ART electives 300-499 level</td>
<td>3</td>
</tr>
<tr>
<td>Select three hours of ART electives</td>
<td>3</td>
</tr>
<tr>
<td><strong>Credit Hours Subtotal:</strong></td>
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<table>
<thead>
<tr>
<th>Hours</th>
<th>Ancillary Courses</th>
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</thead>
<tbody>
<tr>
<td>Select one of the following:</td>
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<tr>
<td>ARH 252 Survey Of Art I</td>
<td></td>
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<tr>
<td>ARH 253 Survey Of Art II</td>
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<tr>
<td>ARH 254 Survey Of Art III</td>
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<tr>
<td>Select two of the following:</td>
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<tr>
<td>ARH 375 Nineteenth Century Art</td>
<td></td>
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<tr>
<td>ARH 376 American Architecture</td>
<td></td>
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<tr>
<td>ARH 378 Art of the African Diaspora</td>
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<tr>
<td>ARH 380 American Art: 1880-1945</td>
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<tr>
<td>ARH 388 African American Art</td>
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<tr>
<td>ARH 381 Art Since World War II</td>
<td></td>
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<tr>
<td>ARH 385 Early 20th Century Art</td>
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<tr>
<td>ARH 400 Photographic Discourse</td>
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<tr>
<td>ARH 481 Topics 20th Century Art</td>
<td></td>
</tr>
<tr>
<td>ARH elective</td>
<td>3</td>
</tr>
<tr>
<td><strong>Credit Hours Subtotal:</strong></td>
<td><strong>12</strong></td>
</tr>
</tbody>
</table>

Total Hours: 42

1 Students must earn 12 hours in a single studio media area chosen from ceramics, digital media, drawing, painting, photography, printmaking or sculpture.

Grade Point Average

A 2.0 grade point average in the major is required for completion of the degree. Please see the Grades and Grade Points section of this catalog for an explanation on grade point average calculations.

Upper-level Residency

A minimum of 12 hours of 300- and 400-level courses in the major must be earned on this campus.

Required Minor

This major requires the completion of a minor outside the department of art history.

Additional Major Requirements

ARH 151 Intro To Visual Arts is not applicable to the major in studio art. Students are responsible for ensuring that they have met all University, College, major and minor requirements. However, each student must meet with an adviser in the major department for academic planning and to be approved for registration each semester. College advisers are also available for additional assistance with minor, College and University requirements.
## Concentrations

### Ceramics Art

Select 12 hours of the following:  
- ART 212 Ceramics  
- ART 312 Ceramics  
- ART 313 Ceramics  
- ART 412 Ceramics  

Total Hours: 12

### Digital Media Art

Select 12 hours of the following:  
- ART 224 Introduction To Digital Art I  
- ART 314 Typography  
- ART 315 Digital Layout and Production  
- ART 324 Intermediate Digital Art  
- ART 328 Digital Photography  
- ART 414 Graphic Design  
- ART 415 Graphic Design Practicum  
- ART 424 Digital Art Seminar  
- ART 428 Advanced Digital Photography  

Total Hours: 12

### Drawing Art

Select 12 hours of the following:  
- ART 310 Life Drawing  
- ART 344 Concepts in Drawing  
- ART 410 Drawing Seminar  
- ART 444 Advanced Concepts in Drawing  

Total Hours: 12

### Painting Art

Select 12 hours of the following:  
- ART 216 Painting  
- ART 305 Aqueous Media  
- ART 316 Painting Composition  
- ART 317 Painting Concepts  
- ART 325 Printmaking: Monoprint/Monotype  
- ART 416 Advanced Painting Seminar  

Total Hours: 12

### Photography

Select 12 hours of the following:  
- ART 218 Photography  
- ART 318 Photography  
- ART 319 Photography  
- ART 328 Digital Photography  
- ART 338 Photographic Studio Lighting  
- ART 418 Advanced Photography  

Total Hours: 12

### Printmaking Art

Select 12 hours of the following:  
- ART 220 Printmaking  
- ART 320 Printmaking: Intaglio & Relief  
- ART 321 Printmaking: Lithography  
- ART 325 Printmaking: Monoprint/Monotype  
- ART 329 Printmaking: Photo-based Processes  
- ART 420 Printmaking  

Total Hours: 12

### Sculpture

Select 12 hours of the following:  
- ART 222 Sculpture  
- ART 322 Sculpture  
- ART 323 Sculpture  
- ART 422 Sculpture  

Total Hours: 12

Studio art BA programs provide education and training for those wishing to become professional visual artists and designers, or to work in arts related fields. While the objectives of study are not primarily vocational, students will acquire knowledge and skills that may lead to employment in art related fields such as teaching, design, communication arts, art therapy, gallery work or museum administration.

### Types of Jobs Accepted

Jobs might include professional artist, designer, artist assistant, curator, gallery director, arts administrator or graphic designer

### Jobs of Experienced Alumni

art director, university faculty, studio photographer, videographer, gallery director, museum curator, K-12 art educator, art conservator, gallery artist, arts administrator

The Nick Saban sculpture at Bryant Denny Stadium was created by a student in UA’s Department of Art and Art History undergraduate program.

Learn more about opportunities in this field at the Career Center